



Mohanned Tariq Mahmoud

iOS Developer \ Flutter



Career Goal

"Our job is basically to develop and maintain the core functional logic and operations of a software application, and that's what I love the most about my job. Meeting the deadlines while solving the issues is the real challenge for me"

Technical Skills

- Object oriented programming. Swift programming. X-Code
- Cross platform app android and ios - VS-code – Dart – Flutter
- (MVC-MVVM) design pattern | Auto Layouts, UIKit
- Ability to design using interface builder (Storyboards - Xib files)
- Experience working with iOS frameworks such as Core Data, Core Animation, Core Graphics, RxSwift - Rxcocoa
- Experience with third-party libraries and APIs | Push Notifications
- Working knowledge of the general mobile landscape, architectures, trends, and emerging technologies. Facebook SDK Google Map.
- Solid understanding of the full mobile development life cycle
- Universal Apps Development iPhone/iPad
- Memory Management and Memory optimization
- Application Architecture, Development & Appstore Management
- Agile development using Scrum framework
- Profiling, Debugging & Troubleshooting iOS apps
- Jira, Slack, Trello | GitHub, Bitbucket |, Zeplin

Experience

MANAR ALKHALEEL HOLDING

iOS developer | 2020 UAE – Dubai

- Created iOS mobile app from scratch.
- Create user storyboards and Test API's Debugging.
- Payment Integration with iOS
- Design and develop scalable architecture for the iOS mobile platform
- Face to face meeting with clients and gather requirements.

CONTACT



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Top Skills

IOS Development
Swift
Software System Analysis
Ui/Ux/WD
Prototyping

Languages

English (Professional)
Arabic (Native)
German (Elementary)

Certifications

IOS
SWIFT
UI/UX from Google
Web design

Education

Egyptian Aviation Academy
Good, B. Sc.in Computer
Science

References

[Available upon request.]

SCAN



- Technical Research and development on latest technologies
- Collaborate with server-side team in integrating backend services

breadcrumbs digital studio

- lead IOS app development project | 2019 Cairo
- Create user stories, personas, storyboards and Xib files.
 - Face to face meeting with clients and gather requirements.
 - Determine information architecture and create sitemaps.
 - Create prototypes and wire frames for new product ideas.
 - Plan and implement new designs.
 - Create and document detail that's meet the product requirements.
 - Combine creativity with an awareness of the design elements.
 - Led development mobile app and UI/UX delivering

Otex Technology| Web Development Agency

IOS developer-UI/UX delivering 2018 Cairo

- Create and document detail that's meet the product requirements.
- Create user stories, personas, and storyboards.
- Determine information architecture and create sitemaps.
- Create prototypes and wire frames for new product ideas.
- Plan and implement new designs.
- Communicate with clients to understand their objectives.
- Plan and conduct user research and competitor analysis.
- Interpret data and qualitative feedback.

Training update

IOS Diploma |July 2017 Giza Governorate, Egypt

Swift Training Course Material.

Modhesh software house

UI developer UI/UX Designer | Dec 2014 - jan 2018

Riyadh, Saudi Arabia

I've professional experience working as a professional User Experience Interface Designer web designer, I've been involved in a large number of projects like (Ynome, UBS bank, Saudi Cargo, King Abdullah medical City & Large female workshops for distribution throughout the KSA).

About my apps links

[Mazloun](#)

Retail app

[IGold App](#)

E-commerce app

[Sehaty app](#)

Smart Medical Services

[Maxia app](#)

Work out - Fitness app

[Wadfne mobile app](#)

[D2P app](#)

Diagnosis medical app

[social app](#)

survey local app for private School

[Delishice Food app](#)

Led development mobile app and UI/UX delivering solutions